

## THE CLAIMS

1. (Currently amended) A system supporting media display sequencing, the system comprising:

a television display at a first location;

at least one display device at a second location that is separate and distinct from the first location;

storage at the first location for storing all idle state media and all user scheduled media;

a user interface for identifying particular media as one of the idle state media and or the user scheduled media;

set top box circuitry at the first location communicatively coupled to the storage at the first location to support consumption of the idle state media and the user scheduled media by the television display; and

the set top box circuitry at the first location causing the displaying, from the storage at the first location, of idle state media when no user scheduled media is available on the television display at the first location and the at least one display device at the second location.

2. (Previously presented) The system of claim 1 wherein the identified media comprises one or more of audio, a still image, video, and/or data.

3. (Previously presented) The system of claim 1 further comprising:  
a packet network interface communicatively coupled to the set top box circuitry.

4. (Previously presented) The system of claim 3 wherein the packet network interface is compatible with one or more of a cable infrastructure, a satellite network infrastructure, a

digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

5. (Currently amended) The system of claim 1 ~~further comprising: wherein the~~ at least one display device at ~~[[a]] the~~ second location ~~is~~ communicatively coupled to the set top box circuitry; ~~and the set top box circuitry causing the displaying of idle state media using the at least one display device when no user scheduled media is available.~~

6. (Previously presented) The system of claim 5 wherein the at least one display device is one of a plasma display, a liquid crystal display, or a TV screen.

7. (Original) The system of claim 1 further comprising at least one media capture device communicatively coupled to the storage.

8. (Previously presented) The system of claim 7 wherein the at least one media capture device comprises one or more of a digital camera, a digital camcorder, a DVD player, and/or a CD player.

9. (Original) The system of claim 1 wherein the identified media is pushed to the system.

10. (Currently amended) A method of operating a system supporting user captured media display sequencing, the method comprising:

identifying particular media as one of idle state media or user scheduled media based upon input from a user at a first location;

storing all of the idle state media and the user scheduled media at the first location;

causing the displaying of the idle state media through set top box circuitry at the first location according to a user defined sequence, if no user scheduled media is available; and

refraining from causing the displaying of the idle state media through the set top box circuitry if user scheduled media is available.

11. (Previously presented) The method of claim 10 wherein the identifying is performed using one or more of a set top box, a personal computer, and/or a television.

12. (Previously presented) The method of claim 10 wherein the identified media comprises one or more of audio, a still image, video, and/or data.

13. (Previously presented) The method of claim 10 wherein the displaying further comprises providing the idle state media to a second location according to a user defined sequence, when no user scheduled media is available.

14. (Previously presented) The method of claim 10 wherein the displaying comprises one or more of playing audio, displaying a still image, displaying video, and/or displaying data.

15. (Original) The method of claim 10 wherein the method further comprises:  
receiving media from a second location.

16. (Original) The method of claim 15 wherein the receiving is performed using a packet network.

17. (Previously presented) The method of claim 16 wherein the packet network comprises one or more of a cable infrastructure, a satellite network infrastructure, a digital

subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

18. (Original) The method of claim 16 wherein the packet network is the Internet.
19. (Original) The method of claim 15 wherein the second location is a server.
20. (Previously presented) The method of claim 19 wherein the server comprises one or more of a 3rd party media provider, a 3rd party service provider, a network server, and/or a broadband head end.
21. (Currently amended) A method of operating a system supporting user captured media display sequencing, the method comprising:
  - receiving media at a first location;
  - storing all of the media at the first location;
  - identifying the media stored at the first location as one of idle state media ~~and~~ or user scheduled media based upon input from a user;
  - causing the displaying of the idle state media through set top box circuitry at the first location according to a user defined sequence, when no user scheduled media is available; and
  - refraining from causing the displaying of the idle state media through the set top box circuitry if user scheduled media is available.
22. (Original) The method of claim 21 wherein the idle state media resides on local storage.

23. (Previously presented) The method of claim 21 wherein the user scheduled media resides on one or more of local storage, a 3rd party media provider, a 3rd party service provider, a network server, and/or a broadband head end.
24. (Previously presented) The method of claim 21 wherein the receiving uses one or more of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.
25. (Previously presented) The method of claim 21 wherein the identified media comprises one or more of audio, a still image, video, and/or data.
26. (Previously presented) The method of claim 21 wherein the displaying comprises one or more of playing audio, displaying a still image, playing video, and/or displaying data.
27. (Previously presented) The method of claim 21 wherein the method further comprises displaying the idle state media at a second location according to a user defined sequence, when no user scheduled media is available.
28. (Original) The method of claim 21 wherein the method further comprises causing, immediately, the displaying of the idle state media based upon user input.

29. (Currently amended) A system supporting media display sequencing, the system comprising:

set top box circuitry at a first location communicatively coupled to a storage at the first location to support consumption of idle state media and user scheduled media by a display device, wherein all of the idle state media and the user scheduled media is stored in the storage at the first location; and

the set top box circuitry at the first location causing the displaying, from [[a]] the storage at the first location, of idle state media when no user scheduled media is available.

30. (Previously presented) The system of claim 29 wherein the identified media comprises one or more of audio, a still image, video, and/or data.

31. (Previously presented) The system of claim 29 further comprising:  
a packet network interface communicatively coupled to the set top box circuitry.

32. (Previously presented) The system of claim 31 wherein the packet network interface is compatible with one or more of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and/or a wireless infrastructure.

33. (Previously presented) The system of claim 29 further comprising:  
the set top box circuitry causing the displaying of idle state media using at least one display device at a second location when no user scheduled media is available.

34. (Previously presented) The system of claim 33 wherein the at least one display device at a second location is one of a plasma display, a liquid crystal display, or a TV screen.

35. (Previously presented) The system of claim 29 further comprising at least one media capture device communicatively coupled to the storage.

36. (Previously presented) The system of claim 35 wherein the at least one media capture device comprises one or more of a digital camera, a digital camcorder, a DVD player, and/or a CD player.

37. (Previously presented) The system of claim 29 wherein the identified media is pushed to the system.

38. (Previously presented) The system of claim 29 wherein the display device is one of a plasma display, a liquid crystal display, or a TV screen.